

New Check Box on RADG002 Screen

A new check box has been added to the RADG002 Reimbursable Agreement screen in CFS. This check box is titled “Reallocate Unreleased Cost” and appears on the upper right side of the Document Tab under the “Hold Billing” check box. This box will default to ☒ when a user is recording a RADG002 agreement and, therefore, should require no action by the user. As a NOAA business rule, this box should always be checked.

The screenshot shows the RADG002 Reimbursable Agreement screen. The title bar indicates 'Reimbursable Agreement (RADG002 VER-2.27.0.2)'. The interface includes various input fields for Bureau, Customer, Fund, and Agreement details. A tabbed interface at the bottom shows the 'Document' tab selected. Within the 'Document' tab, the 'Performance' section contains fields for Period From, Period To, TWA Date, Termination Date, Acceptance Date, Organization, Contract Type, Work Type, and Acceptance Text. The 'Status' section includes Economy Act, RA Status, Date, Active Status, and Notify Employee. On the right side, the 'Quarterly Billing' checkbox is unchecked, while the 'Hold Billing' checkbox is checked. Below these, the 'Reallocate Unreleased Cost' checkbox is circled in red and checked. The bottom of the screen features an 'Approval' section with 'By' and 'Date' fields, and buttons for 'Approve', 'Update Order', 'Create Mod', and 'Create Chg'.

Up to this point, the module permanently tied unreleased WIP costs to the agreement they were assigned to at the time the WIP Billing Compilation Process was executed and bills were generated. The costs were not returned to the 'WIP pool' for reallocation to all agreements related to the project on subsequent WIP runs.

Now, when the “Reallocate Unreleased Cost” box is checked, any costs assigned to the agreement that did not get billed in the current WIP billing cycle (reported as “Unreleased WIP” cost on the RADG008 WIP Results History Screen), would be redistributed in subsequent WIP runs to all of the agreements supporting the project at the time of the WIP run.